



English

- Stories with familiar settings
- Traditional and fairy stories.
- Adapted narratives (change a traditional tale)
- Instructions to make potions
- Character descriptions
- Talk for writing
- SPAG

Maths

- 2D & 3D shape
- Fractions
- Money
- Calculations
- Problem solving

Art

- Portraits of magical creatures
- Collages
- Colour mixing and creating tints
- Design your own mythical creature
- Creating art in response to another artist.

Religious Education

- Christianity
- The last supper
- Easter

Science

- Plants
- Identify and describe the basic structure of a variety of common flowering plants, including trees.
- observe and describe how seeds and bulbs grow into mature plants
- Find out and describe how plants need water, light and a suitable temperature to grow and stay healthy.
- Seasonal changes, weather and day length.
- Working Scientifically

Computing

- 2 simple purple mash Traditional tales area.
- Mashcam – make into fairytale characters.
- Photo manipulation to create small fairies and elves of themselves.

Design & Technology

- Making potions
- Creating fairy tale characters
- Catapults – How to Train Your Dragon
- Clay Zog
- Magic wands

PE

- Dance
- Linking movements
- Creating and performing.

Geography

- Other locations
- Facilities in a different village, town or city
- Jobs in other places
- Opinions on different places

History

- Answering questions about old and new objects.
- Recognising old and new things in a picture.
- Recognising that some objects belong in the past

Citizenship

- Peer pressure
- Good to be me

Music

- Choosing different sounds to represent different things.
- Choosing sounds to create and effect
- I can respond to different moods in music

Enrichment

- Magician visiting school
- Potion making classes
- Harry Potter day

